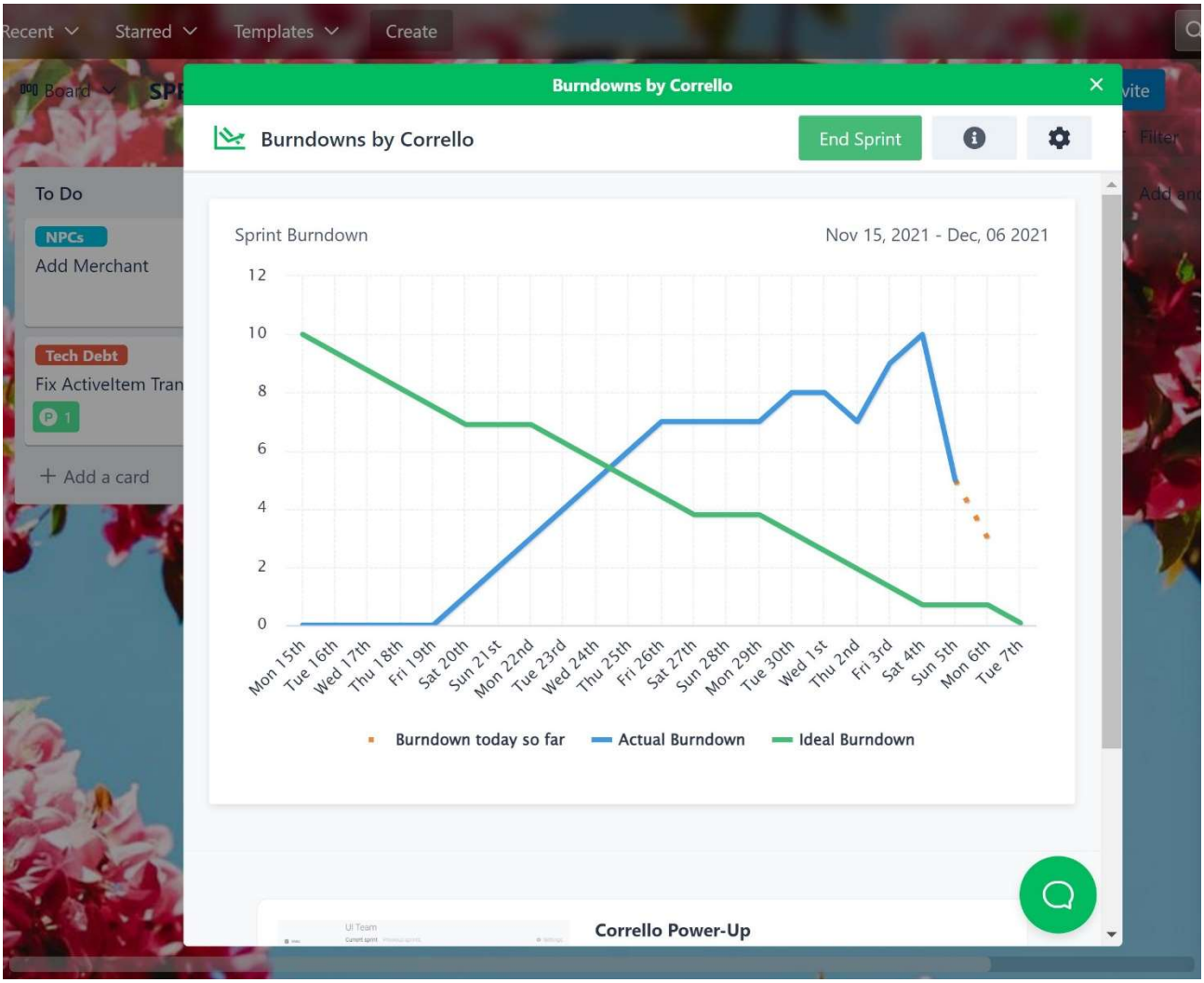
Sprint 5 Reflections – Sigma Male Game Design Inc.



This sprint provided many opportunities for our creativity to flourish, but consequentially also provided many difficulties. The biggest of which, ironically enough, was Thanksgiving break. We had all agreed to take a breather over break since we had been working ourselves pretty hard the rest of the semester. This unfortunately lead to us having a weird lapse in progress for the sprint, which has been a little strange to resolve. On the day the sprint was due, our main branch encountered numerous issues that we had to combat rather than taking time to finalize our individual mini-projects for this sprint.

We utilized a points addon to our Trello board to allow us to allocate points to tasks to indicate an estimate of how long we expected each task to take us. This is something we found to be a good system for us, as we could block out time as we found it available through the sprint to tackle either a large task or a small task.

You can see our burndown chart above – we all added tasks to it prior to beginning our assignments. However, once break hit we all decided to take a break and essentially had to spend the whole last week working on finishing everything up. Some tasks were started but not finished until after break, which is why it looks even more harsh. In addition, some of our branches did not want to play nice with our main branch and caused many headaches trying to resolve the issues.

While I've painted a probably less-than-ideal picture for how this sprint went for us, I would say that this has been the most enjoyable sprint for every member of our group. It allowed us the space to work on things that we were interested in and wanted to work on with tools we had spent all semester creating rather than trying to implement some rather unenjoyable concepts (looking at you, level loading and camera). In addition, we kept consistent with our weeky Thursday night meeting times (except for Thanksgiving), which provided large chunks of time for us to combine our brainpower to make significant progress towards completing the sprint.

Looking back on this class as a whole, I think each of us is glad to have been placed in the group we are in. Our personalities, work ethics, and ideas synergized really well for the most part, and we didn't let any of our group members fall behind if they were struggling and needed help.

As I'm writing this we are trying to put out many fires in our main branch from trying to merge all of our tasks together. Wish us luck. There are still many things in the project that we are hoping to fix or modify or add before the final presentation.